

KLONOA

E3 Atlanta, May 1998 -- Sony Computer Entertainment Europe announced that Namco have created an original platform game exclusive to PlayStation.

In a mythical Kingdom shaped by a land of lost dreams, a beautiful diva holds the key to unlocking the world's hidden power. Reality and legend merge as darkness intervenes and forces the people of Phantomile to wake up to an uncertain future....the adventure is broken up into six visions, each with two distinct parts with a boss at the end of part 2. Intelligent camera angles switch to present the player with the best view of the action.

Klonoa is a totally absorbing platform adventure set in a variety of sumptuous 3D worlds. Join Klonoa and his best friend Huepow as they battle through the mysterious Moon Kingdom in a fight to rescue the diva Lephise from the clutches of the evil Ghadius.

Klonoa combines an intuitive control-method with absorbing gameplay while the subtle learning curve opens up Klonoa to both first-time players and more experienced gamers.

Awe-inspiring intro and intermission sequences feature some of the most amazing animation ever seen in a videogame. Hidden features and timed bonus stages are revealed after the games' completion to increase replay value.

Chris Deering – President, Sony Computer Entertainment said: “Namco have an unrivalled reputation within the games industry and we are delighted to offer our support of Namco in this new venture”.

Developer: Namco	Genre: Platform	No. of Players: 1
Peripherals: Controller, Arcade Stick, Memory Card		

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