

VIDEO DROME

MARVEL SUPER HEROES

- **Beat-'em-up**
- **50p per play**
- **Namco**
- **1-2 Players**

Capcom's incredible X-Men

beat-'em-up has finally arrived in your home and, to keep one step ahead, they've now released what is sort of a sequel - *Marvel Super Heroes*.

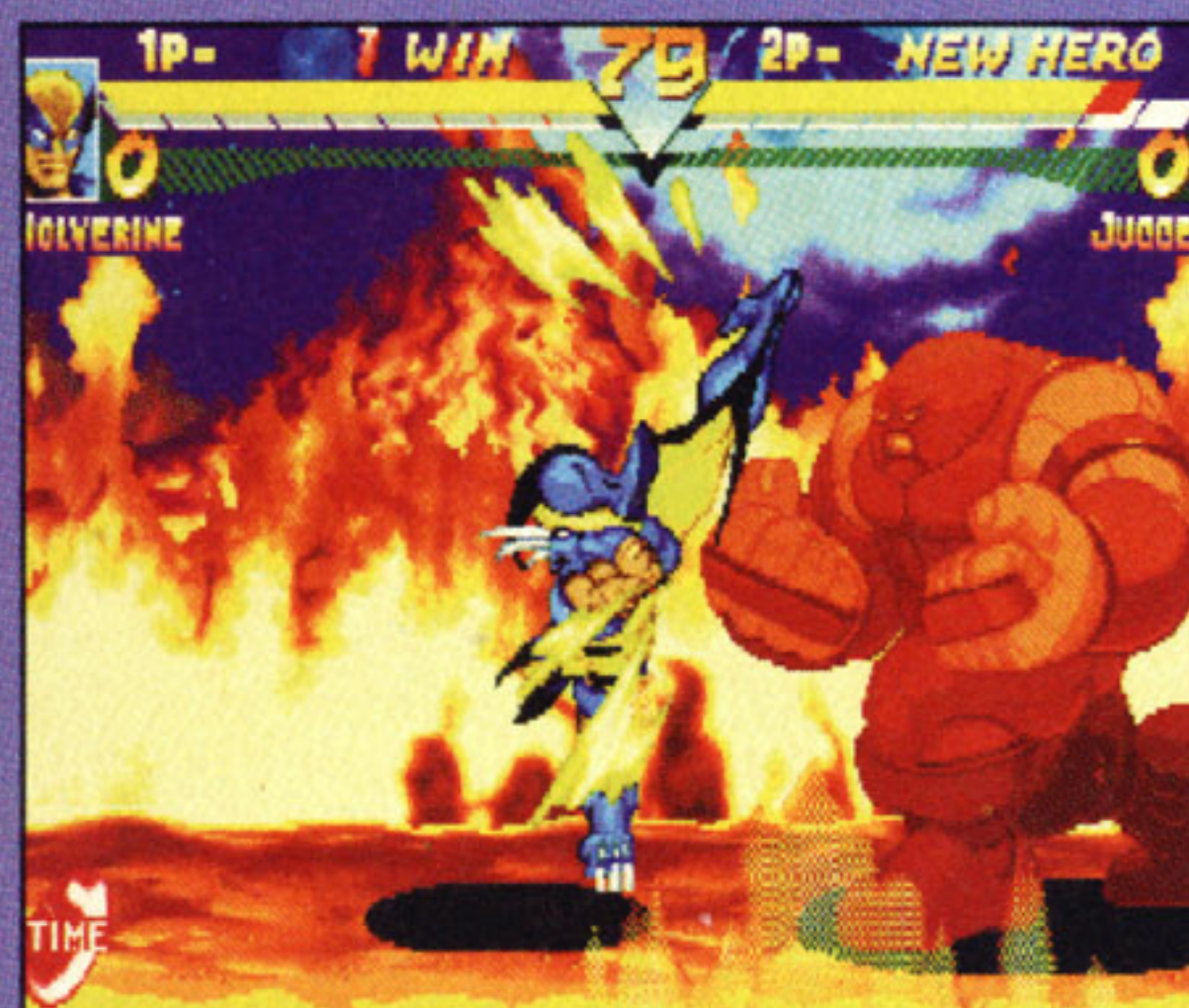
The game is very similar in its style of play to *X-Men* and it even features four of the original characters. The full cast is: Hulk, Wolverine, Spiderman, Magneto, Juggernaut, Iron Man, Psylocke, Captain America, Shuma-Gorath and Blackheart. There are two bosses - Dr. Doom and Thanos and at least two secret characters - Akuma and possibly Ryu.



The graphics are incredible - possibly the best-looking 2D sprite-based game ever! All of the characters are animated just as you'd imagine them to be from the comics and the backgrounds are amazing too. On one stage, the characters fight on a bridge across a raging river, causing damage to the bridge's supports as they throw each other around. Eventually, the bridge gives way and falls into the river, where the characters keep fighting as they float along the rapids!

Marvel Super Heroes is planned for release on both Saturn and PlayStation some time in '96 and should be almost arcade-perfect, judging by the incredible Saturn *X-Men* game.

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Another of the big new features is the addition of the *Infinity Gems*. They appear on the floor during fights and can be collected by either fighter. Players can hold as many as they collect and can switch between them by pressing the Start button. Once the chosen Gem has been highlighted, roll the pad from Down to Back and press all three punches to activate it. The Gems come in six flavours - Reality, Time, Soul, Mind, Space and Power - and each one does something different, ranging from giving the player extra armour for a short while, performing a super move or speeding the player up for a while. An extra dimension to the game is that if an opponent has got a Gem that you require, simply batter them about until they drop it!



ULTIMATE MORTAL KOMBAT 3

Just a little update to last month's exclusive *Ultimate MK3* information, we can now give you a little bit of info on some of the secret characters. We know that it's possible to play as a version of Sub-Zero who is still in his ninja outfit from *MK2* and the moves we printed for Rain last month are, in fact, the new (or old) Sub-Zero's. It is also possible to play as Smoke in his original ninja outfit too, rather than his robotic kit. As soon as we figure out how to get these characters we'll let you know how. We've also got some more moves and kombat codes.

JADE	Stomach Shake Fatality - (close) Hold BK + press U, U, D, F, HP
KITANA	Friendship B, D, B, B, HK
	Animality D, D, D, R
	Friendship D, B, F, F, LP
REPTILE	Animality (close) D, D, D, U, HK
	Babality F, F, B, D, LK
SCORPION	Animality (close) Hold BK + press F, U, U, H
	Babality D, B, B, F, HP
ERMAC	Fatality (sweep) D, U, D, D, D, BK
	Pit Fatality R, R, R, R, LK
MILEENA	Pit Fatality D, D, D, LP