

Saturn

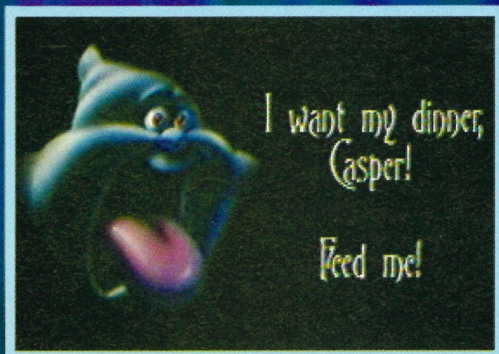


● That's Fatso, one of Casper's bad uncles. Naturally, he eats and eats and eats and Casper must find him enough food if he's to get past him.

# Review

● Interplay ● £44.99 ● December

**The loveable and friendly spook Casper is now haunting the Saturn in his own creepy adventure game. Whipstaff Manor awaits...**



**Y**es he's friendly, no he doesn't have any friends, but Casper is happy with the fact that he's raking in the dosh from his highly successful movie. Who needs friends when you're as rich as him?

Anyway, Casper is still in Whipstaff Manor and he wants to make friends with the people who live there. Aaww... Unfortunately, he has three nasty ghost uncles, appropriately named Fatso, Stinky and Stretch. These guys appear throughout the game and in certain rooms, but they aren't the first of Casper's problems.

The house, predictably, is gigantic and needs to be explored thoroughly so that Casper can complete his many quests. The first one is to find a present for the new people so that they will see that Casper is friendly. Other missions involve finding important objects hidden throughout the mansion.

Viewed from above, Casper can move in any direction, and he looks very spooky (look closely, he's transparent). He must collect keys that will open the many doors, activate switches that open up previously unseen parts of the house, collect food, and piece together old pictures that act as switches. It requires a good memory, patience and a lot of exploration to make any

headway. The game really does become compelling after you've got used to the controls and worked out how to use the objects. Music, although repetitive, is superbly orchestral and spooky to

**Those who loved the film should give this a look**

capture the atmosphere of the haunted house.

Those who loved the film should definitely give this one a look. It's been well set out, it looks brilliant and it requires a good bit of brain power, without becoming too daunting.

● Steve Hardy



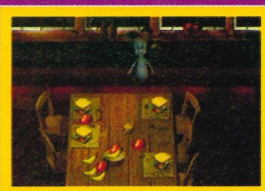
# Casper

## Who lives in a manor like this?

**W**hipstaff Manor is a huge place, quite spooky too. Just look at the dazzling arrangement and almost Victorian quality of some of the rooms. Some contain traps, others have switches, special items, and Casper's favourite food – tuna fish sandwiches. No wonder he doesn't have any friends. He must have breath that could stun a yak!



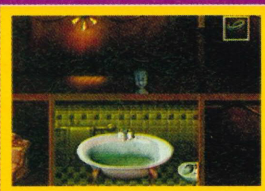
**Bedroom**



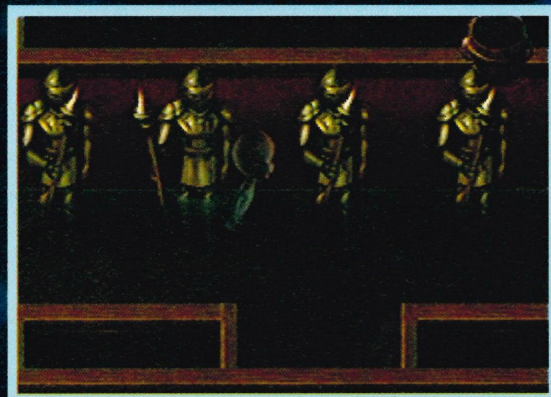
**Dining Room**



**Fireplace Room**



**Bathroom**



● Parts of the house aren't just for decoration. By moving spears in a certain order, hidden parts of the house are revealed and secret doors can be opened.



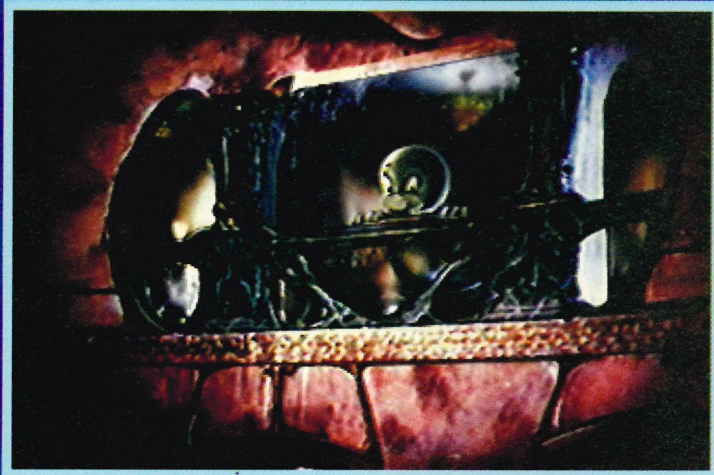
# Ghost grabbing

For some strange reason, Casper is able to collect various objects on his journey to aid him in his quest. Quite how an

intangible entity is able to lift items such as a one ton weight is beyond us but each object has a specific purpose.



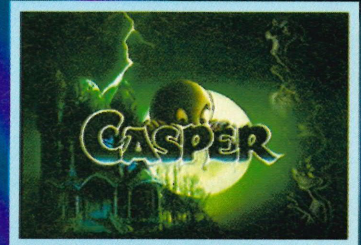
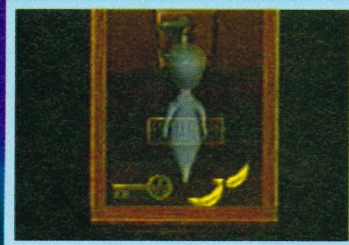
● This is where Casper starts his huge adventure. That picture on the wall doesn't quite seem complete, so Casper has to find the missing bits.



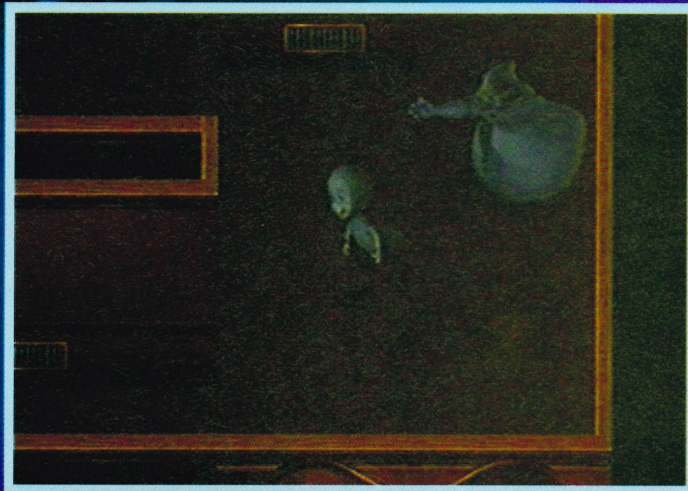
● Casper is chased by his evil uncle Fatso, presumably because he hasn't been given his food. There's no way to stop this spook and Casper has to go back outside to find him more grub.

<b>Smoke icon:</b>	<b>Book:</b>	<b>Keys:</b>	<b>Jigsaw piece:</b>
Enables Casper to travel around the mansion using airvents.	Give this to the professor as a present.	Required to open doors and treasure chests.	Collect all four picture parts to gain extra powers.

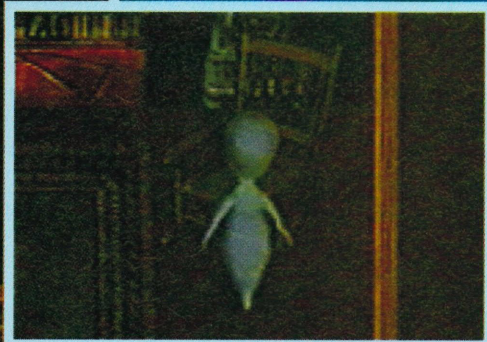
● Casper can use the air vents around the house. Clever eh?



● Scattered around Whipstaff Manor are these old switches that move up or down, but we don't know what they're supposed to do.



● Spooky! This chair moves by itself but we don't know why. There are so many mysteries to solve.



● Left: Casper demonstrates his amazing ability to state the obvious at times. Gosh, isn't he a spooky ghost!

# Proscore 84

Casper is a great movie licence - challenging, involving, and with some spooky graphics. It gets better as you play too!