

the DREAM MASTERS

Life is but a dream

Invited to visit the Princess of Slumberland, Little Nemo has to make his way through nightmarish dangers to reach her, armed with only a bag of candy.

Although reluctant to leave at first, Nemo is soon captivated by Slumberland's charm and splendour.

Meet a friend for the scoop

At the beginning of some dreams, Nemo will meet a friend who will give him advice on getting through the area.

When the night
waking
clock
rings,
Nemo is
in the
dream
room
again.

Find all the keys to unlock the door at the end of each stage.

Are you tired of action games with evil, ugly dragons? Then take a break and enjoy the whimsical world of Slumberland in *Little Nemo: The Dream Master* from Capcom. Featuring challenging platform-violence, it's filled with fantastic animals and dreamy locations that will appeal to players of all ages.



TAME THE BEASTS OF SLUMBERLAND

The wild animals Nemo meets aren't like the nasty aliens of other action games. Certain ones enjoy candy, and after taming them with a treat, Nemo can hitch a ride and get their help.

The characters and setting of Little Nemo are based on a classic series of Sunday comic pages from the early 1900's, titled "Little Nemo In Slumberland." Little Nemo was the brain-child of the artistic genius Winsor McCay, who was also one of the pioneers of animation.



Many books have collected the original Little Nemo pages.
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GORILLA

Big and tough, the Gorilla can punch mean monsters and climb like the Lizard.

CRAB

In the aquatic areas of Slumberland, the Crab will let Nemo wear his shell to protect him from harm.

FROG

With this amphibious friend's help, Nemo can make great leaps and bounce on bed guys with his belly.

LIZARD

The Lizard not only has excellent climbing abilities, but also carries Nemo through small passages.

MOLE

Using its powerful claws, the Mole can dig into the ground, which is often the only way to get through an area.

BUMBLE BEE

The Bumble Bee can fly for short distances and sting, but he hates to get wet.



WELL, IT'S TIME FOR NEMO'S NAP, BUT WE'LL BE BACK IN A FUTURE ISSUE!