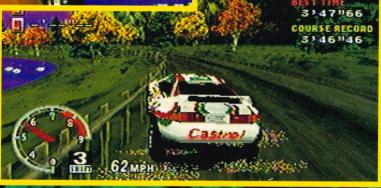




● The rally racing hots up as two cars battle for first place. Ramming other cars into the wall is a good tactic because it slows them down.

1,15,50





 Here's the lovely Lakeside track, which can be raced on once all the other tracks have been successfully completed. The track is much narrower and it's difficult to stay in front with all those turns and sudden bends.





 Manage to finish the race and you're treated to this sequence.





0'30"47



 Yes, yes, we've seen this pic already and I don't know what to write about it. Oh dear I've run out...

The most eagerly awaited game since the release of the Saturn has arrived. If you want a reason to buy the new Sega machine, then read on...

aytona USA is a top racer in the arcades and astounded everybody everybody when it appeared on the Saturn. although it had a few graphical

problems. It didn't seem like it could be bettered, but Sega Rally in the arcades made us all think again with its brilliantly texture mapped visuals and breathtaking speed. Amazingly, the Saturn version appears to have retained all of this.

The game is nothing short of amazing, and is without doubt the best Saturn racing game to appear yet. It would be too easy to say that this is arcade perfect no video game is. However, I don't think that Sega could have developed a version that follows the arcade smash more closely than this.

Here they are! Both cars are mean little motors, but which one is best? It's all down to individual preferences really.



Every track has been faithfully recreated, containing all the bends, straights, bumps and obstacles from the arcade original. Both cars are available,

and they look and handle perfectly, responding precisely to the speed and movement of the track – it really is incredible and most of all, it plays brilliantly. There's even the rumour of a third hidden car to find!



The forest track awaits - this sort of screen greets you before you start each race.



without a

doubt the

best Satura

game to

ELUDEETL

• This is one of the toughest parts of the Desert track, made even harder by the blue car trying to get in front. Sticking to the left of the track is the thing to do so you can get around the corner easily, but mind the puddle!

Here is a close up of the smaller but faster Lancia Delta. Most people seem to pick the Celica, but this one is just as good.

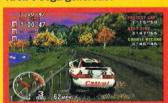
135 мрн



s well as the rumoured hidden extra car there's also a secret fourth track, Lakeside, to

COURSE SELEC

play if you complete all three normal tracks in expert mode. Aren't Sega generous?







Top Gear

ega Rally allows the player to adjust the workings of each car and improve its steering, change its gears, blow off valve and alter the tyres. This wasn't even in the arcade game!



Suspension



Steering Wheel



Gear Stick



Blow Off Valve



 Now this is is where everything gets frantic. Loads of cars speeding down a hill, and all trying to get in front. Brilliant.



The three tracks which span the desert, mountains and forest all offer the most thrilling and exciting rally racing going. Two-player mode is the icing on the cake (aaarggh, clichés!). Racing against another car whilst trying to bash it out of the way on a narrow track through an old mountain village really gets the pace maker going. The jumps on the forest track are great to drive over at speed – they send the car flying into the air and this can be hazardous if you're approaching a corner! It's just non-stop, exciting racing action all the way and will surely attract the attention of anyone in the vicinity as you play.



● Two player racing in Sega Rally is the business, especially on tight, narrow areas of the track like this



If all three tracks are successfully completed (preferably in first place) a final track, Lakeside, can be attempted. This one looks like a quiet country road, surrounded by trees and wooden fences, but it gets frantic very quickly when all the other cars behind battle it out for first place, bashing each other and crashing into things – that's what rally racing is all about, and Sega Rally manages to recreate that atmosphere. Of course, it's a lot more fun in the split screen two-player mode, and the competition really heats up on the forest and mountain tracks, where the roads become narrower and those corners are a lot tighter.

No Saturn game comes as close to an arcade conversion as Sega Rally. It really is a gob smacking title. We thought there would be some flaws but as yet haven't found any – there isn't even a glitching problem to moan about! It all flows along as smooth as silk and plays like a dream. If you've got a Saturn, stick this at the top of your Christmas list.

Steve Hardy

● There's a lot of advertising on those boards. If you go slow enough you'll see that the spectators are well detailed too, but they don't move if you hit them. Strange.





Two's compa

he two-player split-screen option in Rally is the fastest ever programmed for a Next

Generation console. Tell your PlayStation owning mate to stick that in his pipe and smoke it!





● An easy straight part of the forest track, with no cars in sight. Some serious catching up has to be done here to get a chance of a decent finish.

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3747"66 COURSE RECORD



Reach a checkpoint and you'll be in good stead for finishing each race in a good time. Here the car is coming up to a stunningly realistic tunnel.

ASTEST LAP



0'28"73

 Choose your car – manual or automatic. I can't even get the hang of driving a real manual car! 1/3

1/3

0"04"10

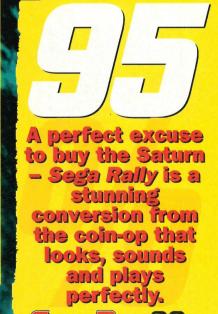








• Now this is what we call a good screenshot. This is the moment that the Lancia Delta flys into the air after taking off from some bumps on the track. Perfect control is needed or you'll bash into the sides.



February 1996