











Revolution If You Are Reading This, Then They've Taken Over



RELEASE DAT	E DIF	FICULTY
Now	Adj	istable
PUBLIS	HER	PLAYERS
Acclaim		1 or 2
SIZE	THEME	% DONE
CD-ROM	Shoote	r 100%

he troops of the Legions of the NON have taken over the world's cultural, scientific and technological centers. However, the youth is fighting back...and they are armed with a powerful weapon: music.

Revolution X is a firstperson arcade shooter that can be enjoyed on the Saturn. Either one or two players battle the evil hoards in Stand-alone or Simultaneous Cooperative Mode. In the story, travel to exotic places such as L.A., South America, Japan, the Middle East or England to eliminate members of NON. Your only weapon consists of a gun, stocked with unlimited ammo and exploding CDs.

Begin your journey inside Club X where you race



PRESS START Since the state of the state of

During the game power-up cases fall with different powers inside. Here a kill-all weapon clears the screen of all enemies.



to get a message from Aerosmith in their dressing room. After exploring the club scene, flee in a helicopter. Here you battle in an urban landscape and



are required to destroy the NON helicopter in air-to-air combat.

After completion of each stage you are given the option to choose your



Use your CDs on these chemical sult-wearing enemies. Normal bullets put them down, but they get back up quickly like nothing happened.



Take the missile pods out with CDs to save yourself damage.



After you clean up the club, you get the keys to Aerosmith's car.

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own path by making your selection from the Direction Screen. This feature allows players to use their selection-making ability instead of being guided through the level like sheep. Replay value is also raised. Because of this, it gives players the chance for a different adventure each time they play.

Throughout the game there are tracks from Aerosmith such as "Eat the Rich" and "Walk This Way" to fill the audio void while you shoot through the stages. The opposition in Revolution X mainly consists of countless masses that do little more than just line up to be mowed down over and



over again. However, the feature that keeps the player's attention on the rise is the interaction with background objects. These items have a direct bearing on what hidden areas are located in the game.

Everything considered,
Revolution X could be an impressive title for Saturn owners if a few preproduction problems can be overcome before its release. At the current time graphics are pixelated when opponents are up close, and slowdown is encountered throughout. If these problems are fixed before the box hits the shelves, players are in store for one hell of a good time.

