



GENRE / action

PLAYERS / 1

SIZE / 1 CD

SAVE FEATURE / one per level

PUBLISHER / Crystal Dynamics

DEVELOPER / Crystal Dynamics

AVAILABLE / now

PRICE / \$59.99



A game about a TV addicted character who sticks to walls and eats bugs? Hmm... we got a guy just like that! Jeff Lundrigan, get in here!

You know, it wasn't until somebody pointed it out to me that I realized there haven't been any side-scrolling action games at all for 3DO. Somehow, in the two years since the system made its debut, there hasn't been a single cute character running from left to right, jumping on enemies' heads. Well, you can all go to bed tonight resting a little easier, because *Gex* has finally arrived.

Actually though, *Gex* is a pretty hip little reptile. A television addicted gecko, he comes pre-loaded with a million off-the-wall (no pun intended) one-liners, most of which are actually pretty funny.

GEX



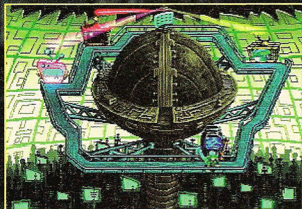
Yeah, *Gex* is a true character for the '90's — a TV-addled lizard with suckers on his feet and a million snappy one liners on the tip of his forked tongue.

anywhere, you have to search for 'videotapes,' scattered around the levels, which let you save. In fact, you can't even get from one level to the next without finding the 'remote control' to turn on the TV where the level is. It's kind of interesting, but can get kind of frustrating too.

Still, it's very well designed, funny, and it looks great. If Crystal Dynamics set out to invent the mascot for 3DO, they may have won the competition by default, but the character is more than worthy of the title. **GP**

And since he can stick to walls and other surfaces, the action is kind of interesting as well. The game controls pretty well, and there's a fair amount of variety to the way the levels look and play. It is a little repetitive — OK, so I know that 'variety' and 'repetition' don't usually go together, but while there is a lot a variance to the way each level looks, and every couple of levels they throw in some new twist on the action, you wind up doing things pretty much the same way.

Also, you can't just save the game



He gets stuck in The Dome, a place where all the old TV shows come to life as stages in a side-scrolling action game. There's the Cemetery World (horror shows), Cartoon World, Kung Fu World, and Jungle World.



How many games come with bosses called 'The Flatulator?'

GAMEPLAY

8

- It's pretty big, and loads of fun.
- Moving to find those remote controls and videotapes can be very frustrating.

- Control is smooth, and the levels have some variety.
- The action can get very repetitive.

INNOVATION

8

- The sticking to walls thing is cool.
- It's side-scrolling action, no more or less.



The game itself offers a bit of variety to the action, including some odd stages like riding the rockets. It's all side-scrolling action though, and does get repetitive at times.



MUSIC & SOUND FX

6

- The music is cool, and those digitized one-liners are a scream.
- While it is good, the music isn't terribly original.

And hey, Gex can stick to walls. This may not sound like much, but the animation is excellent and it really adds a lot to the action.



GRAPHICS

9

- Glossy, well animated and colorful.
- Well, given the 3DO uses 24-bit color, the graphics still could've been better.

REPLAY VALUE

81%
OVERALL GP RATING