

Walkthrough Guide

This will be the longest walkthrough you'll ever see.

I don't want to see anymore "I can't find the key..." or "The room is still locked.." because it's all in here. I promise.

Hide Spoiler

If you till can't figure it out after reading this, I pity you. No offense. Have fun.
EXMORTIS (Ex means "previous" and Mortis means "death "previously dead" like "undead" and there is only one zombie in this whole flick. I'm suing for false advertisment)

Anyway, here we go

Go into house, go upstairs, go into the room on the right (not the attic) click the picture, click the safe "3489" and you're in. read The Exmortis, look at symbol, leave, go to the bathroom in the room, click sink, take library key, go back into the room (you won't have to go back in here) click on the ceiling, click on the symbol, you might not be able to see, it's by the body. The other thing is the number "3489". sound familiar? Leave attic. We are done with "hallway 1"

Go to the main entrance, now head down the hallway, wait a second then look down the hallway, That freaked me out the first time. Clik on the picture, anther hallucination should happen. You might need this info later so study well. Go into cellar room to your left. Check it out and leave. Hear the voices? now head down the hallway. Go into the door on your right and look in the microwave. TV dinner? Maybe for Hannibal Lector. Check out that sweet tatoo on his forehead, it's important. Go into second door and read the diary. Leave this room and the kitchen before it. Click on grandfather clock. Go to the library. check out everything. Most importantly the line of books on the left side of the fireplace and Xaviers book on the right. In order to enter Gwens room, you must read this. check out the symbol by the severed arm. Leave and go back upstairs. Congrats, you've finished the main Hallway!

Recap.

You've read all the books. You've seen two important pictures, Four symbols (A= Head, e= Guy in attic, F= Heart, U= Severed Arm), and had three freaky hallucinations.

Let's go back upstairs. It get's pretty easy from here but twice as freaky. Go left this time. Hear that giggle? Open the door. gwen is hanging out by the bed and she get's pissed if you poke her with your finger. So poke her, it's nescessary. A freaky voice tells you to wake up and you want to leave now. Go back to that room where someone is blocking the door, it's open now. Go inside, take the ax on the right side of your screen and chop away at the boards at left side.

Go down the tunnel, and you should come upon a room with two doors. One is pretty hard to see, it's on the left side of the room. You don't have to enter, nothing happens, Now continue down the tunnel, and about the fifth or fourth segment, crazy zombie guy attacks you and all you gotta do is click his freaky little head. It goes flying off and now you have seen the last symbol. (M) go down the rest of the way and click on the hole in the wall. Take the key from inside and go back into the room where there were two doors. Click on the second door. enter the next door and a big ol' white guy appears. Is you read The Exmortis than you know who this is, all others can call him satan, or stan for short. Decision time.

you can either decide to run or figure out the puzzle. Lucky for you, I have enough free time to have done both for you.

If you chicken out and run: In the room where you solve the puzzle, take the door on the left side of the room, Stan gets mad and starts chasing you. You have the option of two doors. The one in front is a dead end and takes up valuable time, the one one the right leads you outside. take that one and click everything that comes along. If you don't do it fast enough, or you took the dead end, then you die (stan sounds like R2D2 when he get's shot in star Wars) Once you're outside, click on the "path". Once at the end, just click the final part and you're done, by the way, the thing at the end made me jump.(does that make me a wuss?)

If you butch it out and solve the puzzle: It is really easy when you don't over think it. they look like letters in the Alphabet (ABC...) and match them up with their corresponding letter, put in alphabetical order, and you won and brought a manical crazy guy into power,(AEFMU, I've been reading up on it and the M is a W, the U is an A, and the A is a U. Confused? So was I.) good job.

I don't know about a third ending, I've only beaten it like these two.

Partially useful info.

Okay, check every room, read everybook (you don't really haveto, just click through it) unless you want story elements. Check all the symbols. The order of the symbols looks like alphabet symbols.

1. Microwave head is A
(I never really understood why there was microwave in a house who's died a hundred years ago)
- 2.Guy in the attic is an E
- 3.The one by the heart is F
4. The zombie at the end is an M
5. Severed Arm is U

A....E....F....M.....U

To win the pentagram thing, just put them in alphabetical order. I don't know the use of most of the pictures, or the clock. I don't know the third ending.

TO GET INTO THE BASEMENT. GO ON YOUR LITTLE ACID TRIP WITH GWENS GHOST AND THE DOOR IS NOW OPEN, GRAB THE AX AND CHOP AWAY AT THE BOARDED UP DOOR. GO DOWN THE HALLWAY AND KILL THE ZOMBIE DUDE. GO A BIT FURTHER, REACH INTO THE LITTLE HOLE AND GRAB THE KEY, HEAD BACK, GO INTO THE LOCKED ROOM, LISTEN TO SATAN AND EITHER SOLVE THE PUZZLE OR RUN AWAY.

Nothing too scary, the ghost at the end of the hallway when you find the library key freaked me out a bit.

Various Useful Info...

- *The number to the safe is 3489
- *Library Key is in the sink
- *Satan room Key is in the hole at the end of the tunnel
- *Can only enter Gwen's Room after you've read Xaviers book
- *Read ALL the books (diary, Xavier's book, and the Exmortis)
- *Look at all the symbols (AEMFU)
- *Look at all the pictures
- *When running away don't take the room right in front of you, take the room to the right. The one in front is a dead end.

Hope you had fun. See you...

-Popeye